

ABSTRACT

A wagering game playable in a live setting or on an electronic gaming machine is disclosed. The embodiments of the wagering game include a means for generating two sets of random over/under numbers, one or more decks of cards and a game layout.

5 The means for generating the over/number numbers may be a spinning wheel in combination with a wheel divider or an electronic random number generator. Once the over/under numbers are generated, players may place over/under, odd/even and posts wagers. Based on a value of two cards received by each players, the wagers are resolved. If the value of the two cards is 0 or 9, the player is dealt a third and final card.

10 Then, based on the value of the three cards, the wagers are resolved. The posts wagers win if the value of a three card hand is 0 or 9. Tracking and displaying game outcomes is also disclosed.

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